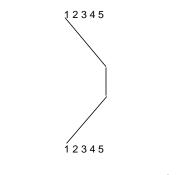
Plain Hunt on 5

The numbers in the <u>rows</u> are the bell <u>numbers</u> and show the order in which the bells ring in each change. Thus, in row 5 of Plain Hunt on 5, the bells are ringing in the order 5, 4, 3, 2, 1.					The <u>column</u> headings refer to the bell <u>position</u> in each row or change				
			ow number n method)		1	2	3	4	5
	H = Handstroke			Н	1	2	3	4	5
	B = Backstroke	→		В	1	2	3	4	5
				Н	1	2	3	4	5
				В	1	2	3	4	5
					etc.				
				н	1	2	3	4	5
				В	1	2	3	4	5
	"Go" said here	→		н	1	2	3	4	5
				В	1	2	3	4	5
	Start Plain Hunt here	→	1	Н	2	ົ1	_4	3	5
			2	В	2	_ 4	ົ 1	5	3
			3	Н	4	2	5	ົ1	3
			4	В	4	5	ີ 2	_3	1
		\rightarrow	5	н	5	4	3	ີ 2	_1
			6	В	5	3	4	ຸ1໌	2
			7	н	3	5	1	4	2
			8	В	3	ຸ1໌	5	2	4
			9	н	1	3	_2	5	4
			10	В	1	2	3	4	5

Ring **Rounds** (sounding in order ringing <u>down</u> the scale) for several **whole-pulls** (handstroke, then backstroke) to set the rhythm and speed, then say "**Go**" at a handstroke, and everyone begins changing places (i.e., ringing the method) at the <u>next</u> handstroke.

[Alternatively, if everyone is pretty comfortable ringing together, you simply say "Whole pull and Go" at the first handstroke, and everyone begins ringing the method at the next handstroke.]

If you **look at bell number 1**, you'll see that it rings once in each position moving from first to last place, then after ringing a second time in last place, rings once in each postion moving from last to first.



Every bell follows this same pattern, but starting from a different point.

How to Construct Plain Hunt on Any Number of Bells
Think of the bells as being in paired positions starting with the bell in first place (1-2, 3-4, etc.).
Step 1: Starting with the first pair of bells, each bell swaps places with its partner (the two bells "cross").
Step 2: The bell now in 1st place stays there, and the bells in the following paired positions (2-3, 4-5, etc.) swap/cross. Repeat step 1 Repeat step 2 ... and so on ...

until you reach Rounds (12 3 4 5...) again